

# Functional Programming

## Pattern Matching

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## Topics

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  - Lists
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- 2 Pattern Matching
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- 3 Lists
  - List Expressions
  - Standard Functions
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## Tuples

- **tuple**: a collection of a fixed number of values
- different but fixed types

```
n :: (t1, t2, ..., tn)
n = (e1, e2, ..., en)
```

- selector functions on pairs:  
**fst**, **snd**

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## Tuple Example

representing a term in a polynomial:  $2.4x^2$

```
t :: (Float, Integer)
t = (2.4, 2)
```

```
-- fst t ~> 2.4
-- snd t ~> 2
```

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## Tuple Parameters

- tuples can be sent as parameters
- not the same as multiple parameters
- tuples can be returned as result

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## Tuple Parameter Example

```
gcd :: Integer -> Integer -> Integer
gcd x y
  | y == 0    = x
  | otherwise = gcd y (x `mod` y)
```

```
-- gcd 9702 945
```

---

```
gcd' :: (Integer, Integer) -> Integer
gcd' a
  | snd a == 0 = fst a
  | otherwise  = gcd' (snd a, (fst a) `mod` (snd a))
```

```
-- gcd' (9702, 945)
```

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## Tuple Result Example

simplifying a fraction

```
simplify :: (Integer, Integer) -> (Integer, Integer)
simplify f = (n `div` g, d `div` g)
  where
    n = fst f
    d = snd f
    g = gcd n d
```

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## Type Synonyms

- type synonym: giving an existing type a new name

```
type NewName = ExistingType
```

example

```
type Term = (Float, Integer)
```

```
t :: Term
t = (2.4, 2)
```

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## Example: Type Synonyms

```
type Fraction = (Integer, Integer)
```

```
simplify :: Fraction -> Fraction
simplify f = (n 'div' g, d 'div' g)
```

```
  where
```

```
    n = fst f
    d = snd f
    g = gcd n d
```

```
x :: Fraction
x = (21, 14)
```

```
-- simplify x ~> (3, 2)
```

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## Example: Type Synonyms

```
type DayInYear = (Integer, Integer)
```

```
dec4 :: DayInYear
dec4 = (4, 12)
```

```
-- simplify dec4 ~> (1, 3)
```

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## Lists

- **list**: a combination of an arbitrary number of values
- all of the same type

```
n :: [t]
n = [e1, e2, ..., en]
```

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## List Example

second degree polynomial:  $2.4x^2 + 1.8x - 4.6$

```
p1 :: (Float, Float, Float)
p1 = (-4.6, 1.8, 2.4)
```

any degree polynomial:  $3.4x^3 - 7.1x + 0.5$

```
p2 :: [Float]
p2 = [0.5, -7.1, 0.0, 3.4]
```

sparse terms:  $72.3x^{9558} - 5.0x^3$

```
p3 :: [Term]
p3 = [(-5.0, 3), (72.3, 9558)]
```

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## Lists

- a list consists of a first item (**head**) followed by a list of the remaining items (**tail**)
- note the recursion in the definition
- check if empty: `null`
- get the head: `head`
- get the tail: `tail`
- independent of type: `[a]`

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## List Operation Examples

```
null :: [a] -> Bool
-- null [] ~> True
-- null [1, 2, 3, 4] ~> False
```

```
head :: [a] -> a
-- head [1, 2, 3, 4] ~> 1
-- head [] ~> error
-- head [1] ~> 1
```

```
tail :: [a] -> [a]
-- tail [1, 2, 3, 4] ~> [2, 3, 4]
-- tail [] ~> error
-- tail [1] ~> []
```

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## List Construction

- list construction:  
item : sublist
- associates from the right

### examples

```
(:) :: a -> [a] -> [a]
-- 1 : [2, 3] ~> [1, 2, 3]
-- 1 : 2 : 3 : [] ~> [1, 2, 3]
```

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## List Size

number of elements in a list

```
length :: [a] -> Int
length xs
| null xs    = 0
| otherwise = 1 + length (tail xs)
```

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## List Example

sum of first two elements

```
firstPlusSecond :: [Integer] -> Integer
firstPlusSecond xs
| null xs          = 0
| null (tail xs)   = head xs
| otherwise        = head xs + head (tail xs)
```

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## Strings

- a string is a list of characters

```
type String = [Char]
```

examples

```
-- head "word"    ~> 'w'
-- tail "word"    ~> "ord"
```

```
-- null "word"    ~> False
-- null ""        ~> True
```

```
-- 'w' : "ord"    ~> "word"
-- length "word"  ~> 4
```

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## Algebraic Types

- algebraic types: constructors and components

```
data T = C1 t11 t12 ... t1m
      | C2 t21 t22 ..... t2n
      | ...
```

- value construction:  $C_i \ e_{i1} \ e_{i2} \ \dots \ e_{ik}$
- constructors are functions
- $C_i$  may be the same as, or different from  $T$

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## Algebraic Type Examples

### simple product type

```
data Person = Person String Integer
    deriving Show
```

```
church :: Person
church = Person "Alonzo Church" 1903
```

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## Algebraic Type Examples

### enumeration

```
data Month = Jan | Feb | Mar | Apr | May | Jun
           | Jul | Aug | Sep | Oct | Nov | Dec
    deriving Show
```

```
m :: Month
m = Feb
```

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## Algebraic Type Examples

### multiple options

```
type Coords = (Float, Float)
type Length = Float
```

```
data Shape = Point      Coords
           | Circle     Coords Length
           | Rectangle Coords Length Length
    deriving Show
```

```
p, c, r :: Shape
p = Point      (0.0, 0.0)
c = Circle     (0.0, 0.0) 1.0
r = Rectangle (5.9, 7.6) 5.7 2.3
```

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## Patterns

- expressions can be checked against patterns
- result is the expression for the first matched pattern

```
case expr of
  p1 -> e1
  p2 -> e2
  ...
  pn -> en
  _   -> e
```

- matched patterns generate bindings

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## Pattern Examples

### literal value pattern

```
gcd :: Integer -> Integer -> Integer
gcd x y = case y of
  0 -> x
  _ -> gcd y (x `mod` y)
```

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## Pattern Examples

### tuple pattern

```
gcd' :: (Integer, Integer) -> Integer
gcd' a = case a of
  (x, 0) -> x
  (x, y) -> gcd' (y, x `mod` y)

-- gcd' (9702, 945)
-- second pattern, bindings: x <-> 9702, y <-> 945

-- gcd' (63, 0)
-- first pattern, bindings: x <-> 63
```

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## Nested Patterns

- patterns can be nested

### example

```
shift :: ((a, b), c) -> (a, (b, c))
shift s = case s of
  ((x, y), z) -> (x, (y, z))
```

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## Wildcards

- if binding not needed, use wildcard: \_

### example: third component of a triple

```
third :: (a, b, c) -> c
third t = case t of
  (x, y, z) -> z

-- OR:
third t = case t of
  (_, _, z) -> z
```

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## List Patterns

- empty list:  
[]
- nonempty list:  
x:xs
- list with exactly one element:  
[x]
- list with exactly two elements:  
[x1,x2]
- list with at least two elements:  
x1:x2:xs

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## List Pattern Examples

### number of elements

```
length :: [a] -> Int
length xs = case xs of
  []      -> 0
  x:xs'   -> 1 + length xs'
```

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## List Pattern Examples

### sum of the first and third elements

```
firstPlusThird :: [Integer] -> Integer
firstPlusThird xs = case xs of
  []      -> 0
  [x1]    -> x1
  [x1, _] -> x1
  x1:_:x3:_ -> x1 + x3
```

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## List Pattern Examples

### check whether a list is in nondecreasing order

```
nondecreasing :: [Integer] -> Bool
nondecreasing xs = case xs of
  []      -> True
  [_]     -> True
  x1:x2:xs -> x1 <= x2 && nondecreasing (x2 : xs)
```

- reconstructing not necessary: @

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## List Pattern Examples

check whether list is in nondecreasing order

```
nondecreasing :: [Integer] -> Bool
nondecreasing xs = case xs of
  []      -> True
  [_]     -> True
  x1:xs@(x2:_) -> x1 <= x2 && nondecreasing xs
```

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## Algebraic Type Patterns

- patterns can match algebraic types
- use pattern matching to get values out of product types

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## Algebraic Type Pattern Examples

get component out of product type

```
birthYear :: Person -> Integer
birthYear p = case p of
  Person _ y -> y

-- birthYear (Person "Alonzo Church" 1903) ~> 1903
-- binding: y <-> 1903
```

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## Algebraic Type Pattern Examples

number of days in a month

```
daysInMonth :: Month -> Integer -> Integer
daysInMonth m y = case m of
  Apr -> 30
  Jun -> 30
  Sep -> 30
  Nov -> 30
  Feb -> if y `mod` 4 == 0 then 29 else 28
  _    -> 31

-- daysInMonth Jan 2014 ~> 31
-- daysInMonth Feb 2014 ~> 28
-- daysInMonth Feb 2016 ~> 29
```

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## Algebraic Type Pattern Examples

### area of a geometric shape

```
area :: Shape -> Float
area s = case s of
  Point    _    -> 0.0
  Circle   _ r   -> 3.14159 * r * r
  Rectangle _ h w -> h * w

-- area (Circle (0.0, 0.0) 3.0) ~> 28.274311
-- second pattern, binding: r <-> 3.0
```

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## Parameter Patterns

- formal parameters are patterns
- components of pattern matched with actual parameters
- in case of multiple patterns, first match will be selected

```
n p1 = e1
n p2 = e2
...
```

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## Parameter Pattern Example

```
gcd :: Integer -> Integer -> Integer
gcd x y = case y of
  0 -> x
  _ -> gcd y (x `mod` y)

-- OR:
gcd :: Integer -> Integer -> Integer
gcd x 0 = x
gcd x y = gcd y (x `mod` y)
```

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## Parameter Pattern Example

```
gcd' :: (Integer, Integer) -> Integer
gcd' a = case a of
  (x, 0) -> x
  (x, y) -> gcd' (y, x `mod` y)

-- OR:
gcd' :: (Integer, Integer) -> Integer
gcd' (x, 0) = x
gcd' (x, y) = gcd' (y, x `mod` y)
```

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## Parameter Pattern Example

```
shift :: ((a, b), c) -> (a, (b, c))
shift s = case s of
    ((x, y), z) -> (x, (y, z))

-- OR:
shift :: ((a, b), c) -> (a, (b, c))
shift ((x, y), z) = (x, (y, z))
```

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## Parameter Pattern Example

```
third :: (a, b, c) -> c
third t = case t of
    (_ , _ , z) -> z

-- OR:
third :: (a, b, c) -> c
third (_, _, z) = z
```

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## Parameter Pattern Example

```
length :: [a] -> Int
length xs = case xs of
    [] -> 0
    x:xs' -> 1 + length xs'

-- OR:
length :: [a] -> Int
length [] = 0
length (x:xs) = 1 + length xs
```

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## Parameter Pattern Example

```
birthYear :: Person -> Year
birthYear p = case p of
    Person _ y -> y

-- OR:
birthYear :: Person -> Year
birthYear (Person _ y) = y
```

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## Record Types

- give names to fields
- automatically creates functions to extract components

```
data T = C1 { n11 :: t11,
              n12 :: t12,
              ...,
              n1m :: t1m }
          | ...
```

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## Record Examples

### example

```
data PersonR = PersonR { fullname :: String,
                          born :: Integer }
    deriving Show
```

```
church :: PersonR
church = PersonR "Alonzo Church" 1903
church = PersonR { born=1903, fullname="Alonzo Church" }
```

```
-- fullname church ~> "Alonzo Church"
-- born church     ~> 1903
```

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## Example: Quadrants

```
quadrant :: Coords -> Integer
quadrant (x, y) = case (x>=0, y>=0) of
    (True,  True) -> 1
    (False, True) -> 2
    (False, False) -> 3
    (True,  False) -> 4
```

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## Example: Fibonacci

```
fibStep :: (Integer, Integer) -> (Integer, Integer)
fibStep (u, v) = (v, u + v)

-- fibPair n ~> (fib n, fib (n + 1))
fibPair :: Integer -> (Integer, Integer)
fibPair 1 = (1, 1)
fibPair n = fibStep (fibPair (n - 1))

fastFib n = fst (fibPair n)
```

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## List Operators

- index: !!
- append: ++

### examples

```
-- [1, 2, 3] !! 0      ~> 1
-- [1, 2, 3] !! 2      ~> 3
-- [1, 2, 3] !! 3      ~> error

-- [1, 2, 3] ++ [4, 5] ~> [1, 2, 3, 4, 5]
```

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## Example: Indexing Lists

```
(!!) :: [a] -> Int -> a
(!!) []      _ = error "no such element"
(!!) (x:xs) 0 = x
(!!) (x:xs) n = (!!) xs (n - 1)
```

- use the infix operator notation:

```
(!!) :: [a] -> Int -> a
[]      !! _ = error "no such element"
(x:xs) !! 0 = x
(x:xs) !! n = xs !! (n - 1)
```

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## Example: Appending Lists

```
(++) :: [a] -> [a] -> [a]
[]      ++ ys = ys
(x:xs) ++ ys = x : (xs ++ ys)
```

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## Ranges

- [n .. m]: range with increment 1
- [n, p .. m]: range with increment p - n

### examples

```
[2 .. 7]      ~> [2, 3, 4, 5, 6, 7]
[3.1 .. 7.0]   ~> [3.1, 4.1, 5.1, 6.1, 7.1]
['a' .. 'm']   ~> "abcdefghijklm"

[7, 6 .. 3]    ~> [7, 6, 5, 4, 3]
[0.0, 0.3 .. 1.0] ~> [0.0, 0.3, 0.6, 0.8999999999999999]
['a', 'c' .. 'n'] ~> "acegikm"
```

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## Membership Check

- check whether an element is a member of a list

```
elem 'r' "word" ~> True
elem 'x' "word" ~> False
```

```
elem :: Char -> [Char] -> Bool
elem _ []      = False
elem x (c:cs) = if x == c then True else elem x cs
```

- exercise: make a list of n copies of an item

```
replicate 3 'c' ~> "ccc"
```

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## Last Element

- get the last element of a list

```
last "word" ~> 'd'
```

```
last :: [a] -> a
last []      = error "empty list"
last [x]     = x
last (x:xs)  = last xs
```

- exercise: get all elements but the last of a list

```
init "word" ~> "wor"
```

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## Split

- take n elements from the front of a list

```
take 3 "Peccary" ~> "Pec"
```

```
take :: Int -> [a] -> [a]
take 0 _      = []
take _ []     = []
take n (x:xs) = x : take (n - 1) xs
```

- exercise: drop n elements from the front of a list

```
drop 3 "Peccary" ~> "cary"
```

- exercise: split a list at a given position

```
splitAt 3 "Peccary" ~> ("Pec", "cary")
```

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## Reverse

- reverse a list

```
reverse "word" ~> "drow"
```

```
reverse :: [a] -> [a]
reverse []      = []
reverse (x:xs) = (reverse xs) ++ [x]
```

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## Concatenate

- convert a list of lists of items into a list of items  
`concat [[2, 3], [], [4]] ~> [2, 3, 4]`

```
concat :: [[a]] -> [a]
concat []      = []
concat (xs:xss) = xs ++ concat xss
```

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## Zip

- convert two lists into a list of pairs  
`zip [1, 2] "ab" ~> [(1, 'a'), (2, 'b')]`

```
zip :: [a] -> [b] -> [(a, b)]
zip []      []      = []
zip (x:xs) (y:ys) = (x, y) : zip xs ys
```

- not all cases are covered:  
`zip [1, 2] "abc" ~> [(1, 'a'), (2, 'b')]`

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## Zip

```
zip :: [a] -> [b] -> [(a, b)]
zip (x:xs) (y:ys) = (x, y) : zip xs ys
zip _          _ = []
```

- exercise: convert three lists into a list of triples  
`zip3 [1, 2] "abc" [7, 4]`  
`~> [(1, 'a', 7), (2, 'b', 4)]`

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## Unzip

- convert a list of pairs into a pair of lists  
`unzip [(1, 'a'), (2, 'b')] ~> ([1, 2], "ab")`

```
unzip :: [(a, b)] -> ([a], [b])
unzip []          = ([], [])
unzip ((x, y):xys) = (x : xs, y : ys)
  where
    (xs, ys) = unzip xys
```

- exercise: convert a list of triples into three lists  
`unzip3 [(1, 'a', 7), (2, 'b', 4)]`  
`~> ([1, 2], "ab", [7, 4])`

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## Example: Merging Lists

### merge two ordered lists

```
merge :: [Integer] -> [Integer] -> [Integer]
merge xs [] = xs
merge [] ys = ys
merge (x:xs) (y:ys)
  | x <= y = x : merge xs (y : ys)
  | otherwise = y : merge (x : xs) ys
```

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## Merging Lists

### merge two ordered lists

```
merge :: [Integer] -> [Integer] -> [Integer]
merge xs [] = xs
merge [] ys = ys
merge xs@(x':xs') ys@(y':ys')
  | x' <= y' = x' : merge xs' ys
  | otherwise = y' : merge xs ys'
```

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## Roman Numeral Conversion

### convert an integer to Roman numerals

- adapted from the book “Dive into Python” by Mark Pilgrim:  
<http://www.diveintopython.net/>

```
romanNumerals =
  [("M", 1000), ("CM", 900), ("D", 500), ("CD", 400),
   ("C", 100), ("XC", 90), ("L", 50), ("XL", 40),
   ("X", 10), ("IX", 9), ("V", 5), ("IV", 4),
   ("I", 1)]
```

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## Roman Numeral Conversion

### Python

```
def toRoman(n):
    result = ""
    for numeral, integer in romanNumerals:
        while n >= integer:
            result += numeral
            n -= integer
    return result
```

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## Roman Numeral Conversion

```
toRoman :: Integer -> String
toRoman n = tR n romanNumerals
  where
    tR :: Integer -> [(String, Integer)] -> String
    tR n [] = ""
    tR n xs@((s, k):xs')
      | n >= k = s ++ tR (n - k) xs
      | otherwise = tR n xs'
```

- exercise: convert a Roman numeral string into an integer

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## Roman Numeral Conversion

### Python

```
def fromRoman(s):
    result = 0
    index = 0
    for numeral, integer in romanNumerals:
        while s[index : index+len(numeral)] == numeral:
            result += integer
            index += len(numeral)
    return result
```

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## References

### Required Reading: Thompson

- Chapter 5: Data types, tuples and lists
- Chapter 6: Programming with lists
- Chapter 7: Defining functions over lists

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