

Plotting and Transforming a Circle in 3D

$$x_c := 2 \quad r := 5 \quad x(t) := r \cdot \cos(t) + x_c \quad s := 4 \quad n := 10 \quad j := 0..n \quad t_j := \frac{j \cdot 2 \cdot \pi}{n}$$

$$y_c := 3 \quad y(t) := r \cdot \sin(t) + y_c$$

$$z(t) := 0$$

$$T := \begin{pmatrix} 1 & 0 & 0 & x_c \\ 0 & 1 & 0 & y_c \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad T1 := \begin{pmatrix} 1 & 0 & 0 & -x_c \\ 0 & 1 & 0 & -y_c \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$\begin{array}{ll} P_{0,j} := x(t_j) & P_{0,n+j+1} := x(t_j) \\ P_{1,j} := y(t_j) & P_{1,n+j+1} := y(t_j) \\ P_{2,j} := z(t_j) & P_{2,n+j+1} := z(t_j) + 5 \\ P_{3,j} := 1 & P_{3,n+j+1} := 1 \end{array}$$

$$x = r \cdot \cos(\alpha)$$

$$y = r \cdot \sin(\alpha)$$

$$x' = r \cdot \cos(\alpha + \theta) = r \cdot \cos(\alpha) \cdot \cos(\theta) - r \cdot \sin(\alpha) \cdot \sin(\theta)$$

$$y' = r \cdot \sin(\alpha + \theta) = r \cdot \sin(\alpha) \cdot \cos(\theta) + r \cdot \cos(\alpha) \cdot \sin(\theta)$$

$$x' = x \cdot \cos(\theta) - y \cdot \sin(\theta)$$

$$y' = x \cdot \sin(\theta) + y \cdot \cos(\theta)$$

$$\begin{pmatrix} x' & y' \end{pmatrix} = \begin{pmatrix} x & y \end{pmatrix} \cdot \begin{pmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{pmatrix}$$

$$Rx(\theta) := \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos(\theta) & -\sin(\theta) & 0 \\ 0 & \sin(\theta) & \cos(\theta) & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$Mirr := \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$Rz(\theta) := \begin{pmatrix} \cos(\theta) & -\sin(\theta) & 0 & 0 \\ \sin(\theta) & \cos(\theta) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$Ry(\theta) := \begin{pmatrix} \cos(\theta) & 0 & \sin(\theta) & 0 \\ 0 & 1 & 0 & 0 \\ -\sin(\theta) & 0 & \cos(\theta) & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$i := 0..3 \quad k := 0.. \frac{\text{cols}(P)}{4}$$

$$PP_{i,2,j} := P_{i,j} \quad PP_{i,2,j+1} := P_{i,n+1+j} \quad PPP := PP$$

$$PPP_{i,4,k} := PP_{i,4,k+1} \quad PPP_{i,4,k+1} := PP_{i,4,k}$$

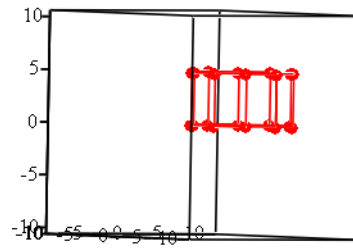
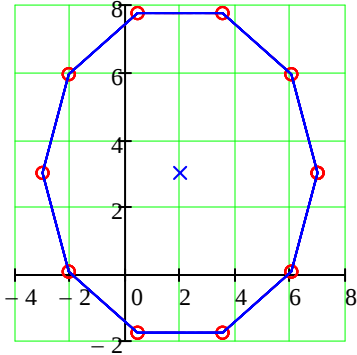
$$P := \text{augment}(P, PPP)$$

$$j := 0.. \text{cols}(P) - 1$$

$$pss_{0,j} := p_{0,j} \quad pss_{1,j} := p_{1,j} \quad pss_{2,j} := p_{2,j}$$

$$p := Rz\left(\frac{2 \cdot \pi \cdot 2}{10}\right) \cdot P \quad \theta := \frac{\pi \cdot \text{FRAME}}{20}$$

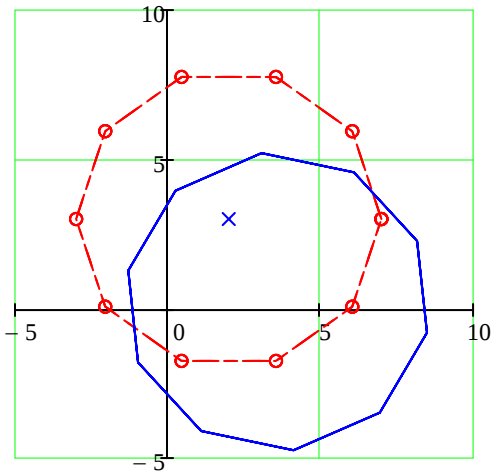
$$p := T \cdot Rz(\theta) \cdot T1 \cdot P \quad p1 := T \cdot P$$



$$\left[\left(p^T \right)^{\langle 0 \rangle}, \left(p^T \right)^{\langle 1 \rangle}, \left(p^T \right)^{\langle 2 \rangle} \right]$$

Mirror Transformation :

$$\theta := 30 \text{deg} \quad p := R_z(\theta) \cdot \text{Mirr} \cdot R_z(-\theta) \cdot P$$



$$R_y := \begin{pmatrix} 0.7 & 0 & 0.7 & 0 \\ 0 & 1 & 0 & 0 \\ -0.7 & 0 & 0.7 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad P_0 := \begin{pmatrix} 5.5 \\ 6.5 \\ 5 \\ 1 \end{pmatrix}$$

$$p := T \cdot R_y \cdot T_1 \cdot P_0 \quad p = \begin{pmatrix} 7.95 \\ 6.5 \\ 1.05 \\ 1 \end{pmatrix}$$

$$x_c := 3 \quad y_c := 3$$

Perspective Transformation :

$$d_x := 0 \quad d_y := 0 \quad d_z := 10 \quad j := 0 \dots \text{cols}(P) - 1$$

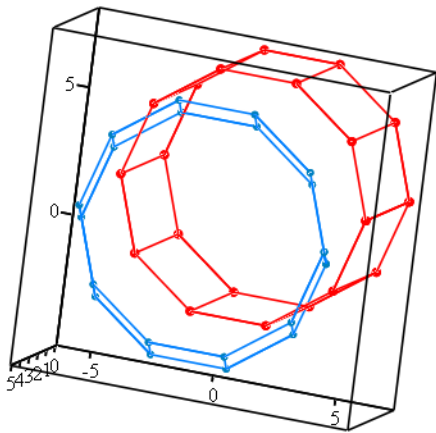
$$p_{x,j} := \left[\left(p^T \right)^{\langle 0 \rangle} \right]_j \quad p_{y,j} := \left[\left(p^T \right)^{\langle 1 \rangle} \right]_j \quad p_{z,j} := \left[\left(p^T \right)^{\langle 2 \rangle} \right]_j$$

$$p_{0,j} := \left(p_x^T \right)_{0,j} \quad p_{1,j} := \left(p_y^T \right)_{0,j} \quad p_{2,j} := \left(p_z^T \right)_{0,j}$$

$$p := T \cdot T_p \cdot T_1 \cdot P$$

$$T_p := \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & \frac{1}{d_z} & 0 \end{pmatrix}$$

$$T := \begin{pmatrix} 1 & 0 & 0 & x_c \\ 0 & 1 & 0 & y_c \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad T_1 := \begin{pmatrix} 1 & 0 & 0 & -x_c \\ 0 & 1 & 0 & -y_c \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

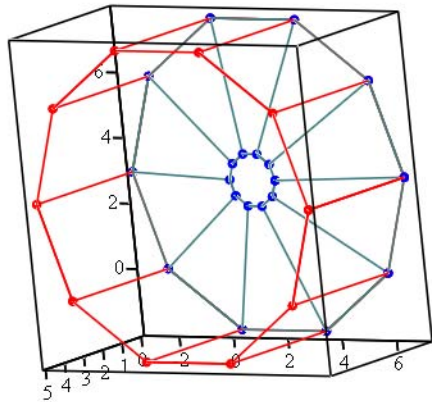


$$\left[\left(p^T \right)^{\langle 0 \rangle}, \left(p^T \right)^{\langle 1 \rangle}, \left(p^T \right)^{\langle 2 \rangle} \right], \left[\left(p^T \right)^{\langle 0 \rangle}, \left(p^T \right)^{\langle 1 \rangle}, \left(p^T \right)^{\langle 2 \rangle} \right]$$

$$\begin{array}{lll} x_c:=2 & y_c:=3 & T:=\begin{pmatrix} 1 & 0 & 0 & x_c \\ 0 & 1 & 0 & y_c \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad T1:=\begin{pmatrix} 1 & 0 & 0 & -x_c \\ 0 & 1 & 0 & -y_c \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad d_x:=0 \quad d_y:=0 \quad d_z:=1 \end{array}$$

$$p:=T1\cdot P \qquad p_{x_j}:=\frac{\left[\left(p^T\right)^{\langle 0 \rangle}\right]_j}{d_z\cdot\left[\left(p^T\right)^{\langle 2 \rangle}\right]_j+1} \qquad p_{y_j}:=\frac{\left[\left(p^T\right)^{\langle 1 \rangle}\right]_j}{d_z\cdot\left[\left(p^T\right)^{\langle 2 \rangle}\right]_j+1} \qquad p_{z_j}:=\frac{\left[\left(p^T\right)^{\langle 2 \rangle}\right]_j}{d_z\cdot\left[\left(p^T\right)^{\langle 2 \rangle}\right]_j+1}$$

$$p_{0,j}:=\left(p_x^T\right)_{0,j} \qquad p_{1,j}:=\left(p_y^T\right)_{0,j} \qquad p_{2,j}:=\left(p_z^T\right)_{0,j} \qquad p:=T\cdot p$$



$$\left[\left(p^T \right)^{\langle 0 \rangle}, \left(p^T \right)^{\langle 1 \rangle}, \left(p^T \right)^{\langle 2 \rangle} \right], \left[\left(p^T \right)^{\langle 0 \rangle}, \left(p^T \right)^{\langle 1 \rangle}, \left(p^T \right)^{\langle 2 \rangle} \right]$$

$$\begin{aligned} x' &= x \cdot \cos(\theta) - y \cdot \sin(\theta) \\ y' &= x \cdot \sin(\theta) + y \cdot \cos(\theta) \end{aligned} \quad \begin{pmatrix} x' & y' \end{pmatrix} = \begin{pmatrix} x & y \end{pmatrix} \cdot \begin{pmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{pmatrix}$$

Plotting and Transforming a Triangle in 2D

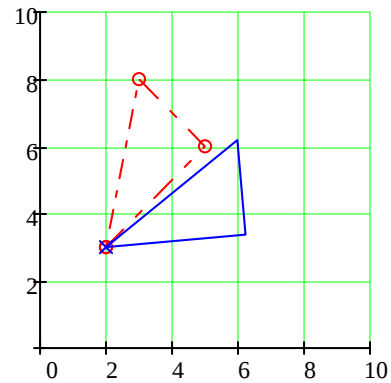
$$\text{Rz}(\theta) := \begin{pmatrix} \cos(\theta) & \sin(\theta) & 0 \\ -\sin(\theta) & \cos(\theta) & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad T := \begin{pmatrix} 1 & 0 & 2 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{pmatrix} \quad T1 := \begin{pmatrix} 1 & 0 & -2 \\ 0 & 1 & -3 \\ 0 & 0 & 1 \end{pmatrix} \quad P := \begin{pmatrix} 2 & 5 & 3 & 2 \\ 3 & 6 & 8 & 3 \\ 1 & 1 & 1 & 1 \end{pmatrix}$$

$$\theta := 40\text{deg} \quad p := T \cdot \text{Rz}(\theta) \cdot T1 \cdot P \quad p := T \cdot \text{Rz}(\theta) \cdot T1 \cdot P$$

$$p = \begin{pmatrix} 2 & 6.226 & 5.98 & 2 \\ 3 & 3.37 & 6.187 & 3 \\ 1 & 1 & 1 & 1 \end{pmatrix}$$

$$\theta := -30\text{deg} \quad p := T1 \cdot P$$

$$p = \begin{pmatrix} 0 & 3 & 1 & 0 \\ 0 & 3 & 5 & 0 \\ 1 & 1 & 1 & 1 \end{pmatrix}$$

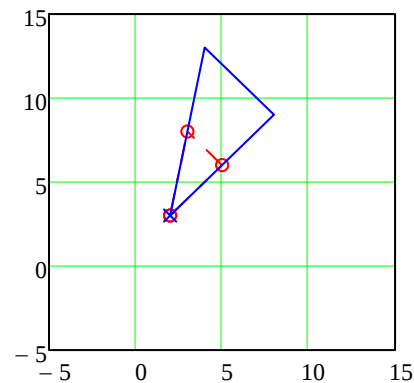


Scaling a Triangle

$$P := \begin{pmatrix} 2 & 5 & 3 & 2 \\ 3 & 6 & 8 & 3 \\ 1 & 1 & 1 & 1 \end{pmatrix} \quad T := \begin{pmatrix} 1 & 0 & 2 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{pmatrix}$$

$$T1 := \begin{pmatrix} 1 & 0 & -2 \\ 0 & 1 & -3 \\ 0 & 0 & 1 \end{pmatrix} \quad \begin{matrix} Sx := 2 \\ Sy := 2 \end{matrix}$$

$$S := \begin{pmatrix} Sx & 0 & 0 \\ 0 & Sy & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad p := T \cdot S \cdot T1 \cdot P$$



3D Mirror Transformation :

$$P = a + u \cdot b + v \cdot c$$

1. Plane Drawing :

$$m := 2 \quad i := 0..m \quad u_i := \frac{i}{m} \quad n := 2 \quad j := 0..n \quad v_j := \frac{j}{n}$$

$$P_0 := \begin{pmatrix} 2 \\ 0 \\ 19 \end{pmatrix} \quad P_1 := \begin{pmatrix} 1 \\ 10 \\ 15 \end{pmatrix} \quad P_2 := \begin{pmatrix} 8 \\ 6 \\ 20 \end{pmatrix} \quad n := \frac{(P_1 - P_0) \times (P_2 - P_0)}{|(P_1 - P_0) \times (P_2 - P_0)|} \quad n = \begin{pmatrix} 0.437 \\ -0.296 \\ -0.849 \end{pmatrix} \quad ns := n$$

$$P_2 := P_0 + n \times (P_1 - P_0) \quad P_3 := P_2 + (P_1 - P_0)$$

$$P_{i,j} := P_0 + u_i \cdot (P_1 - P_0) + v_j \cdot (P_2 - P_0) \quad \underline{x}_{\underline{M},j} := (P_{i,j})_0 \quad \underline{y}_{\underline{M},j} := (P_{i,j})_1 \quad \underline{z}_{\underline{M},j} := (P_{i,j})_2$$

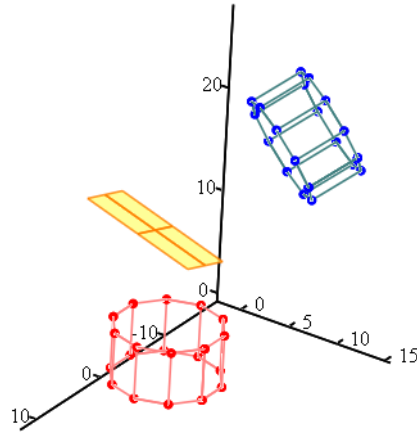
2. 3D Part Drawing :

$$pr := \begin{pmatrix} 7 & 2 & -3 & 2 & 7 & 2 & 2 & -3 & 2 & 2 \\ 3 & 8 & 3 & -2 & 3 & 3 & 8 & 3 & 3 & -2 \\ 0 & 0 & 0 & 0 & 0 & 5 & 0 & 0 & 5 & 0 \end{pmatrix} \quad pr := pss \quad i := 0 \dots cols(pr) - 1 \quad j := 0 \dots rows(pr) - 2$$

$$prs_{j,i} := pr_{j,i}$$

3. Mirror of part with respect to plane :

$$\underline{p}_{\underline{M}}^{\langle i \rangle} := pr^{\langle i \rangle} + 2 \cdot n \cdot \left[(P_0 - pr^{\langle i \rangle}) \cdot n \right]$$



$$\left[(pr^T)^{\langle 0 \rangle}, (pr^T)^{\langle 1 \rangle}, (pr^T)^{\langle 2 \rangle} \right], \left[(p^T)^{\langle 0 \rangle}, (p^T)^{\langle 1 \rangle}, (p^T)^{\langle 2 \rangle} \right], (x, y, z)$$

3. 3D Mirror by using mirror transformation matrix :

$$n = \begin{pmatrix} 0.437 \\ -0.296 \\ -0.849 \end{pmatrix}$$

$$\theta_x := \operatorname{atan} \left[\frac{n_1}{\sqrt{(n_0)^2 + (n_2)^2}} \right] \quad \theta_x = -17.213 \cdot \text{deg} \quad \theta_y := \operatorname{atan} \left(\frac{n_0}{n_2} \right) \quad \theta_y = -27.255 \cdot \text{deg}$$

$$Mirr := \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad \underline{Rx}(\theta) := \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos(\theta) & -\sin(\theta) & 0 \\ 0 & \sin(\theta) & \cos(\theta) & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad \underline{Rz}(\theta) := \begin{pmatrix} \cos(\theta) & -\sin(\theta) & 0 & 0 \\ \sin(\theta) & \cos(\theta) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

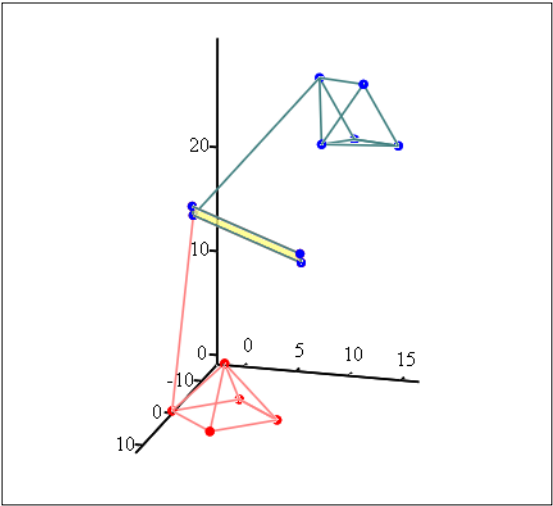
$$T := \begin{pmatrix} 1 & 0 & 0 & P_{0_0} \\ 0 & 1 & 0 & P_{0_1} \\ 0 & 0 & 1 & P_{0_2} \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad T1 := \begin{pmatrix} 1 & 0 & 0 & -P_{0_0} \\ 0 & 1 & 0 & -P_{0_1} \\ 0 & 0 & 1 & -P_{0_2} \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad Ry(\theta) := \begin{pmatrix} \cos(\theta) & 0 & \sin(\theta) & 0 \\ 0 & 1 & 0 & 0 \\ -\sin(\theta) & 0 & \cos(\theta) & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$\underline{\underline{n}} := \frac{P_1 - P_0}{|P_1 - P_0|} \quad n = \begin{pmatrix} -0.092 \\ 0.925 \\ -0.37 \end{pmatrix} \quad \begin{pmatrix} n_x \\ n_y \\ n_z \end{pmatrix} := n \quad |n| = 1$$

$$pr := \begin{pmatrix} 7 & 2 & -3 & 2 & 7 & 2 & 2 & -3 & 2 & 2 & P_{0_0} & P_{1_0} & P_{3_0} & P_{2_0} & P_{0_0} \\ 3 & 8 & 3 & -2 & 3 & 3 & 8 & 3 & 3 & -2 & P_{0_1} & P_{1_1} & P_{3_1} & P_{2_1} & P_{0_1} \\ 0 & 0 & 0 & 0 & 0 & 5 & 0 & 0 & 5 & 0 & P_{0_2} & P_{1_2} & P_{3_2} & P_{2_2} & P_{0_2} \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{pmatrix} \quad \begin{matrix} c(\theta) \equiv \cos(\theta) \\ s(\theta) \equiv \sin(\theta) \end{matrix}$$

$$\underline{\underline{R}}(\theta) := \begin{bmatrix} n_x^2 \cdot (1 - c(\theta)) + c(\theta) & n_x \cdot n_y \cdot (1 - c(\theta)) - n_z \cdot s(\theta) & n_x \cdot n_z \cdot (1 - c(\theta)) + n_y \cdot s(\theta) & 0 \\ n_x \cdot n_y \cdot (1 - c(\theta)) + n_z \cdot s(\theta) & n_y^2 \cdot (1 - c(\theta)) + c(\theta) & n_y \cdot n_z \cdot (1 - c(\theta)) - n_x \cdot s(\theta) & 0 \\ n_x \cdot n_z \cdot (1 - c(\theta)) - n_y \cdot s(\theta) & n_y \cdot n_z \cdot (1 - c(\theta)) + n_x \cdot s(\theta) & n_z^2 \cdot (1 - c(\theta)) + c(\theta) & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

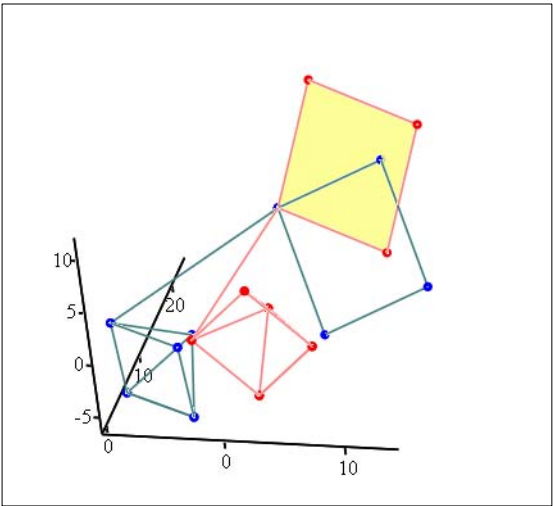
$$R(\theta) = \begin{pmatrix} 0.867 & -0.196 & -0.458 & 0 \\ 0.173 & 0.981 & -0.092 & 0 \\ 0.467 & 4.217 \times 10^{-4} & 0.884 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad p := T \cdot (Ry(\theta_y) \cdot Rx(\theta_x)) \cdot Mirr \cdot Rx(-\theta_x) \cdot Ry(-\theta_y) \cdot T1 \cdot pr$$



$$\left[\left(p^T \right)^{\langle 0 \rangle}, \left(p^T \right)^{\langle 1 \rangle}, \left(p^T \right)^{\langle 2 \rangle} \right], \left[\left(p^T \right)^{\langle 0 \rangle}, \left(p^T \right)^{\langle 1 \rangle}, \left(p^T \right)^{\langle 2 \rangle} \right], (x, y, z)$$

$$\theta_z := 50 \text{deg}$$

$$p := T \cdot (Ry(\theta_y) \cdot Rx(\theta_x)) \cdot Rz(\theta_z) \cdot Rx(-\theta_x) \cdot Ry(-\theta_y) \cdot T1 \cdot pr$$



$$\left[\left(p^T \right)^{\langle 0 \rangle}, \left(p^T \right)^{\langle 1 \rangle}, \left(p^T \right)^{\langle 2 \rangle} \right], \left[\left(p^T \right)^{\langle 0 \rangle}, \left(p^T \right)^{\langle 1 \rangle}, \left(p^T \right)^{\langle 2 \rangle} \right], (x, y, z)$$